

Updating NATO

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I currently own your *NATO* game and am more than satisfied with it. The designation of the *NATO* units is surprisingly quite accurate. However, some American units are slightly mis-located, and the wargamer, looking for the ultimate in accuracy, may wish to correct this. For this reason, I am enclosing the true locations and designations of American combat units.

On hex #1234-8th Infantry Division (5-5-8), which is located around Bad Kreuznach.

On hex 1631-4th Armored Division (redesignate it 3rd Armored Division), located around Frankfurt.

On hex 1842 - Mechanized Infantry Brigade (1-2-8), part of the 1st Infantry Division located around Goppigen.

On hex 2030 - 11th Armored Cavalry Regiment (1-2-8), located in and around Fulda and Bad Kissigen.

On hex 2136 - 3rd Infantry Division (3-3-8 & 1-2-8), located in and around Wurzburg.

On hex 2538 - 1st Armored Division (5-5-8), between Nurnburg and Bamberg.

On hex 2939 - 7th Armored Cavalry Brigade (1-2-8), redesignate 2nd Armored Cavalry Regiment, located in and east of Nurnburg.

The American units which would probably come to Europe after an invasion would be the remainder of the 1st Division, 2nd Armored Division, 4th Infantry Division, and 3rd Armored Cavalry Regiment, as well as the 1st Cavalry Division and the 101st Airborne Division. The 24th Infantry Division, which is supposed to be re-activated next year, would be another likely part. of any reinforcement.

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