



## **COMBINED ARMS:**

### **Corrections for Additional Material**

Published in MOVES 18

Because the artwork was slightly mangled before being shot by the offset camera, several of the unit-type symbols were sheared off and lost in printing. We apologize for any difficulties these omissions may have caused you.

**[18.1] (Omission) SCENARIO Nr. 7,  
HALHA RIVER**

Japanese (Bravo Player) should have three light tank units added to his Order of Battle.

**[18.2] (Omission) SCENARIO Nr. 8,  
GAZALA**

BRAVO FORCE "THREE" should consist of three heavy tank units.

**[18.5] (Omission) SCENARIO Nr. 11,  
CHIR BRIDGEHEAD**

Germans (Bravo Player) should have two light artillery units added to his Order of Battle.

**[19.0] & [20.0] ADDITIONAL HISTORICAL  
VALUES UNIT (Clarification)**

Whenever a unit symbol is followed by a series of "0's", it means that that unit may not be used in that time period.

**[19.11] (Omission)**

The Attack Strength Hard for the APC should be "0".

**[20.21] (Omission)**

The missing symbol should be an APC.